



*Biggles*

## The program

This computer program is for the Amstrad CPC 464, 664 and 6128. There are two games: TIMEWARP and THE SOUND WEAPON.

## Loading Instructions

Type RUN "BIGGLES" and press RETURN

**GAMEPLAY** – Full details inside the pack.

## CONTROLS TIMEWARP

Standard joystick movement controls

Quit game Q

Hold on/off game H

## Biggles in the Air

Press FIRE repeatedly to shoot down enemy planes

Hold down FIRE to release bombs

## Biggles on the Battlefield

Repeatedly press FIRE to shoot enemy soldiers

Hold down FIRE to throw a grenade

## Biggles in London

Press FIRE and DOWN together to switch control between Biggles and Jim.

Press FIRE as you run near the edge to leap between buildings.

## THE SOUND WEAPON

Keyboard or joystick

Bank left Z

Bank right X

Nose down (forward) J

Nose up (backward) \

Fire Spacebar

The equivalent joystick positions apply.

Other keys used

Increase altitude +

Decrease altitude ?

Take T

Drop D

Make choice RETURN

Map M

Sound on/off S

Quit game Q

Hold on/off H

To enter code see manual.  
Press FIRE to start.

Film and characters

copyright Yellowbill Services Ltd &

W. E. Johns Publications Ltd

with music by Stanislas

Sounds by WE M.U.S.I.C.

Side A Designed and programmed

by Dalali

Software Ltd

Side B Designed and programmed

by Rod Hyde